

California Department Of Public Safety

Membership Handbook



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Introduction

Welcome to California Department Of Public Safety! The CDPS is an online law enforcement/emergency service role-playing clan on Grand Theft Auto Online. We currently operate the CDPS on Xbox One. We strive to provide a professional and realistic experience as can be done within the confines of Grand Theft Auto and through our website. Our members are expected to uphold themselves to the highest standards both in and out of game.

This Membership Handbook has been created for general membership within the California Department Of Public Safety. Each department in the CDPS such as the Los Angeles Police Department will have their own policies and procedure manuals in addition to this Membership Handbook. You are encouraged to read this Handbook in its entirety so you may understand what is expected of you as a member of the California Department Of Public Safety.

We hope this Handbook serves you well and answers any questions you may have. If you do however have any additional questions you are encouraged to contact your supervisor within your CDPS department.

Respectfully,

Danial

Commissioner - California Department Of Public Safety

Section 1 | Age Policy

1.1 | The California Department Of Public Safety has a minimum age policy that is more strict than the general age policy for most communities. This age policy has been put in place to help facilitate the professional and realistic environment we strive for. Individuals who do not meet the age policy will not be allowed to join the CDPS.

1.2 | Members must be at least fourteen(14) years old to join the California Department Of Public Safety. There will be no exceptions to this age requirement, Besides members joining the Explorer unit which is aged 13 and younger.

1.3 | Members who are found lying about their age in order to join the California Department Of Public Safety will be permanently banned from the California Department Of Public Safety. In addition, members found lying about their age, even if that member's actual age was/is Fourteen(14) or older will still be permanently banned from the California Department Of Public Safety. Examples: A member is 12 and states they are 14 OR, a member is 14 but states they are 16, these situations would get the member banned. Lying about any issue shows a person has a flawed sense of integrity and will not be tolerated.

Section 2 | Headset Policy

2.1 | The California Department Of Public Safety Headset Policy is in place to ensure that all members are able to properly communicate with each other during official patrols and events. All members are required to have a working headset w/mic during all official patrols and events.

2.2 | If a members headset breaks, dies, or otherwise becomes inoperable during a patrol/event, the member shall immediately contact the supervisor in charge of the patrol/event. The supervisor in charge may instruct the member to stay in the patrol/event and use Discord, or they may instruct the member to leave the patrol/event.

2.3 | If a member knows prior to patrol that they will not be able to attend due to a headset issue they shall, as soon as possible inform their immediate supervisor and/or post in the patrol/event thread on the website that they will not be attending due to headset issues.

Section 3 | No Moonlighting/Other Clan Membership Policy

3.1 | To ensure that patrols and events are as enjoyable as possible the California Department Of Public Safety has a no moonlighting/other clan policy. Members of the California Department Of Public Safety are not allowed to be a part of another law enforcement/emergency service style clan/crew/department that is not a part of International Association Of Public Safety Clans.

3.2 | Members that are in another law enforcement/emergency service clan/crew/department when applying will have their application denied and may not reapply for 30 days.

3.3 | Members that join another law enforcement/emergency service clan/crew/department while a member of the California Department Of Public Safety are subject to being discharged from their CDPS department, the California Department Of Public Safety, and/or banned from the California Department Of Public Safety.

3.4 | Please note that this section applies to other law enforcement/emergency service based clans/crews/departments that are not an official part of International Association Of Public Safety Clans. We realize there are hundreds of games and genres out there and members have interests in more than just law enforcement/emergency services, or that members simply like to have a small group of friends in a non-related crew/clan. For example if a member was in a GTA crew for stunting OR was in a Madden NFL clan, those would be OK.

Section 4 | Rockstar Social Club Policy

4.1 | Members are required to have a valid Rockstar Social Club account to apply to and join the California Department Of Public Safety. In addition, the members Rockstar Social Club profile must be publicly visible and have the members console ID linked and visible, and current crews visible.

4.2 | While a member of the CDPS the Rockstar Social Club profile, linked console ID's and crews must remain publicly visible.

4.3 | If at any time it is found that a member uses a Rockstar Social Club profile that is not in fact their genuine profile they may be discharged from their CDPS department, discharged from the California Department Of Public Safety, and/or banned from the California Department Of Public Safety.

Section 5 | Console ID Policy

5.1 | To maintain a professional and respectful environment, console ID's may not be: offensive, or considered to be impersonating someone else. If your console ID is found to be offensive or considered as impersonating someone else, you will NOT be allowed to join the California Department Of Public Safety with that console ID and will need to create a new one in order to join.

Section 6 | Attendance Policy

6.1 | The California Department Of Public Safety Policy is in place to ensure that members are active in patrols and events. The quality of patrols and events are greatly affected by the amount of members that attend. The CDPS has two different types of patrols/events, Mandatory and Voluntary. Mandatory patrols/events are those in which all members are required to attend. Voluntary patrols/events are those in which members are encouraged to attend, but not required.

6.2 | We realize there will be times when members simply cannot attend a mandatory patrol or event due to real world situations, and we will always have a "real world comes first" stance on things. In these instances we simply request that the member contact their immediate supervisor within their CDPS department and inform them that they will not be attending, OR, make a post in the patrol/event thread that they will not be able to attend.

6.3 | Members who have poor attendance and fail to provide reasonable explanations for missing mandatory patrols/events may be subject to being discharged from their department and the CDPS.

6.4 | For instances where a member will be gone for two (2) or more consecutive weeks, the member should request a leave of absence. A Leave of Absence (LOA) will ensure the member is not discharged for missing mandatory patrols and events while they are on leave.

6.5 | Members who are on a Leave of Absence will not be allowed to attend patrols and events unless they inform their supervisor they are returning from their Leave of Absence and will be resuming attending patrols and events.

Section 7 | Use of Website

7.1 | The California Department Of Public Safety uses various parts of the website to communicate with members as well as facilitate some of the realism in patrols and events. All CDPS members must be able to connect to and use the website during patrols.

7.2 | All mandatory patrols and events are posted at least 24 hours in advance in a "patrol thread". CDPS members are required to read these patrol/event notices prior to the patrol/event and reply to the thread acknowledging they have read and understood it.

Section 8 | Harassment, Discrimination, & Bullying Policy

8.1 | The California Department Of Public Safety promotes a fun and safe environment for our members. Any behavior that is considered harassing, discriminating, or bullying is strictly prohibited. In the event a member feels that they have been harassed, discriminated against, or bullied, the member is encouraged to contact a supervisor within the California Department Of Public Safety.

8.2 | All members should be aware that due to the nature of our gaming style (law enforcement/emergency services), scenarios portrayed in patrols and events may include topics including harassment, discrimination, and bullying. Members are expected to be professional and keep any such behavior limited to the role-play scenario at hand and the dialog to a realistic minimum. If a member feels a role-play scenario went "over the line" they should contact a supervisor within the California Department Of Public Safety.

Section 9 | Language Policy

9.1 | All members are expected to be professional in their choice of language. Due to the nature of our gaming style (law enforcement/emergency services) it is impossible to avoid crude language. Members are expected to keep crude or inappropriate language to a realistic minimum.

Section 10 | Zello Policy

10.1 | The California Department Of Public Safety uses Zello for our "radio" communications system during patrols and events. All CDPS members, civilians included are required to be on Zello and in the proper voice channels during patrols and events.

10.2 | Members who are not on Zello will not receive an invite to Patrols/Events.

Section 11 | Official Patrols & Events

11.1 | The California Department Of Public Safety requires that a department supervisor be present for any patrol/event to be considered an official patrol or event.

11.2 | For patrols a law enforcement supervisor with the rank of Sergeant or higher must be present for the patrol to be an official patrol.

11.3 | For training events, each department will have specific guidelines outlining requirements, but at a minimum will require a certified training officer/trainer and be approved by the appropriate supervisor(s) to be considered official.

11.4 | All other events will need at minimum the supervisor (whether law enforcement, emergency services, or civilian) organizing the event and a law enforcement supervisor ranked Sergeant or above must be present for the event to be considered official.

Section 12 | Patrol & Event Invite Policy

12.1 | To ensure only those that are allowed to participate in a patrol or event are sent invites, only supervisors may send invites.

12.2 | To receive an invite to a patrol or event members must be in the proper Rockstar Social Club Crew tag. If a member is not in the proper crew tag they will not be sent an invite.

12.3 | If a member loses connection during a patrol or event, the dispatcher should immediately attempt send the member a new invite. In the event the dispatcher is unable to send an invite or there is no dispatcher available, the member's department supervisor(s) shall attempt to send a new invite.

12.4 | A non-supervisor may send an invite to a member to join a patrol or event ONLY when instructed to do so by one of their department supervisors.

Section 13 | Joining/Leaving a Patrol/Event

13.1 | Members are expected to accept their invites and be in the appropriate starting place at the patrol or events scheduled starting time. Since most patrols and events last for approximately two hours from the scheduled start time, being ready on-time ensures the most out of a patrol or event.

13.2 | Patrols and events have a short "pre-patrol" or "pre-event" meeting to go over various items specific to that patrol or event. These meetings usually only last a few minutes and start promptly when the patrol or event is scheduled to start.

13.3 | If a member joins the patrol or event late they should report to the appropriate starting place for that patrol/event and contact their immediate supervisor who is in attendance to be filled in on anything that was missed during the pre-patrol/pre-event meeting. After they are filled in they will be able to participate (as a civilian) or go on-duty (as law enforcement/emergency services).

13.4 | Members are expected to attend patrol for the entire duration, usually two (2) hours. At the end of patrol all members gather for a quick post-patrol/post-event meeting to go over the patrol/event. This is a short (usually only a few minutes) generalized meeting that lasts only a few minutes. For in-depth feedback members should post in the appropriate patrol or event thread on the Law Enforcement Role Play website.

13.5 | In the event a member must leave a patrol or event early they must first be clear of any active calls/scenarios. If law enforcement or emergency services, the member will need to inform dispatch they are 10-7 (off-duty/unavailable) and then contact their immediate supervisor in attendance to inform them they must leave patrol early. In the event of an emergency where informing dispatch and/or a supervisor prior to leaving is not practical, the member shall inform their supervisor via personal message as soon as possible afterwards.

Section 14 | Realistic Behavior Policy

14.1 | Members are expected to participate in patrols and events in a realistic, and professional manner. This section will not list every situation that may occur and the proper way to address it, however, it should be used as a guide for how to address various situations in patrols and events.

14.2 | As a basic guideline, whenever a member is about to perform an action, or thinking about what to do next, the member should be thinking "Would or is this action/scenario/response be realistic?". Examples of basic things are using proper driving techniques, and keeping vehicles on their realistic terrain. Proper crashes, meaning, if someone gets into a collision in a vehicle, the result should be role played out in a realistic manner, just because GTA lets us do something doesn't mean it should be done as it is not necessarily realistic.

14.3 | Scenarios involving shootings, shootouts, or killing should be kept to a realistic minimum during patrols.

14.4 | When a member dies during a scenario in patrol they are dead until the end of that scenario. The member MUST return to the spot they were killed and remain crouched at that spot until the scene has been cleared. The only exception to this is if a member of law enforcement or emergency services needs to retrieve their vehicle to prevent it from de-spawning. In those instances they must retrieve their vehicle and stay with it until the scene has been cleared.

14.5 | After a scene is cleared civilians who were killed shall immediately leave the area and resume patrol in a different patrol district. Law enforcement/emergency service that were killed during a scenario shall report back to their station(s) prior to resuming patrol.

14.6 | All members shall be realistic in what weapons they are using. Again GTA lets everyone magically, and unrealistically carry a lot of weapons and pull them out of thin air. All members shall take this into consideration when using weapons, or deciding what weapon to use. For example, if a deputy is away from his car he cannot magically pull out a shotgun, he would need to return to his car and get his shotgun. The shotgun must then be in the deputies hands until they "place it back" in their car.

Section 15 | Basic Weapon Policy

15.1 | The Basic Weapons Policy generally applies to all members of the California Department Of Public Safety to help facilitate a realistic environment. Due to this the following weapons are not allowed to be used unless prior approval for a specific scenario has been granted by the supervisor in charge of patrol:

- Molotov's
- Sticky Bombs
- Proximity Bombs
- Grenade Launcher
- Rocket Launcher
- Mini Gun
- Machine Gun (MG)
- Combat MG

15.2 | Some members, based on their departmental unit and/or position, may be allowed to use certain weapons that are not generally allowed on the list above. In those instances, such weapons shall only be used in the manner outlined in that departments policies.

15.3 | Members using weapons that are not allowed in patrols/events may face being kicked from the patrol/event and may face disciplinary action which may include a warning, suspension, being discharged, and/or being banned from the California Department Of Public Safety.

15.4 | All weapon usage must be kept to a realistic standard.

Section 16 | Basic Vehicle Policy

16.1 | The Basic Vehicle Policy generally applies to all members of the California Department Of Public Safety to help facilitate a realistic environment. Due to this the following vehicles are not allowed to be used unless prior approval for a specific scenario has been granted by the supervisor in charge of the patrol:

- Any land vehicle with an attached gun or missile type system.
- Any watercraft with an attached gun or missile type system.
- Any aircraft with an attached gun or missile type system.
- Unusually large or disruptive vehicles such as the Dump.

16.2 | Some members, depending on their departmental unit and/or position may be allowed to use certain vehicles that are generally not allowed on the list above. In those instances, such vehicles shall only be used in the manner outlined in that department's policies.

16.3 | Members using any of the vehicles listed above without prior authorization from the supervisor in charge of the patrol/event may face being kicked from the patrol/event and may face disciplinary action which may include a warning, suspension, being discharged, and/or being banned from the California Department Of Public Safety.

16.4 | All vehicles must be operated in a realistic manner. This includes terrain being driven on, collisions, speed, etc.

16.5 | Any (civilian) vehicle that is used to participate in a pursuit may not have bullet-proof tires equipped.

16.6 | Any vehicle driven in a pursuit must be driven at a realistic speed in relation to the law enforcement vehicles pursuing. This is required since unfortunately Rockstar seems to dislike gaming organizations like ours and will not allow us to modify police/emergency vehicles. This means, for example, if you are driving a super car, slow it down so the pursuit can actually happen.

16.7 | Civilians may not steal a law enforcement or emergency service vehicle that is being used by law enforcement/emergency services due to the fact we cannot store the vehicles and can be a pain to replace mid-patrol. The only exception to this is if prior authorization has been given by the supervisor in charge of the patrol to steal a vehicle being used for a specific scenario.

Section 17 | Member Conduct Policy

17.1 | Members of the California Department Of Public Safety not only represent the CDPS, but they also are representing the state of California, and their department they work for. Members are expected to conduct themselves professionally and respectfully at all times. All members should be aware that their conduct, even conduct during non-official patrols and events may have an impact on the reputation of the California Department Of Public Safety. Any member conduct that may have a negative impact on the reputation of the California Department Of Public Safety, may result in action being taken against the member. Such action(s) may include a warning, suspension, temporary ban, and/or permanent ban from the California Department Of Public Safety.

17.2 | Members shall always be courteous to other members and non-members alike.

17.3 | Member killing must be consensual (this does not include killing required for scenarios during patrols and events). If in an open-lobby (including crew lobby, friend lobby, or invite only lobby) members must first ensure another member wants to participate in any sort of gun fight, or similar. If members participate in adversarial game modes and members are on opposite

teams, then it is consensus is automatically assumed, meaning member killing as part of that event/game mode is allowed (this does NOT include adversarial game modes used for training purposes for the California Department Of Public Safety).

Section 18 | Map Usage Policy

18.1 | Maps usage during official patrols and events are generally not allowed. Only the following participants of a patrol are generally allowed to use their map:

- The dispatcher. Dispatchers may ONLY use a map to track "gps" locations of law enforcement/emergency services.
- Supervisors. Supervisors may only use a map to ensure those under their command are doing what they are supposed to do and should be kept to a minimum.

18.2 | At no time, even if allowed to use a map, shall the map be used to find other people during a scenario, or to avoid people during a scenario.

18.3 | For the purposes of this policy, map usage includes the mini map (radar, and/or blips only), and the pause menu map. Members are allowed to use any official maps posted on the website such as the patrol district map, their paper maps that came with their game, or use map sites such as GTAVMap.

Section 19 | Role-Play Policy

19.1 | All official patrols, events, and communications shall be role-played and conducted "in-character".

19.2 | Out of character actions or communications should be marked as "Out of Character, or OCC".

19.3 | Due to in-game limitations, some things must be role-played by making statements and/or asking/answering questions. The following are examples of these statements, questions and answers.

- "Upon approaching the vehicle you notice a handgun on the passenger seat"
- Q: For RP/role-playing purposes do I find any weapons on you? A: No OR Yes, a knife in my right boot and a 9 millimeter handgun in my waistband.
- Q: As I attempt to handcuff you am I successful? A: Yes OR No. In the event of a No, the following actions/events are role-played out.

Section 20 | CDPS Privileged Information Policy

20.0 | The majority of information available to and used by the California Department Of Public Safety is privileged information only available to members of the California Department Of Public Safety. If someone requests information a link should be given to ensure only those with proper permissions access such information.

20.1 | Members found to be improperly giving out privileged information, or improperly giving access to privileged information to those who should not have it may be permanently banned from the California Department Of Public Safety.

20.2 | California Department Of Public Safety takes copyright very seriously and actively pursues remedies in situations where our rights have been violated and copyrights infringed upon.